**BRIEF**

Create a browser game based on an existing card or dice game. Model and test the game logic and then display it in the browser for a user to interact with. The game will be based on the card game [saboteur](https://en.wikipedia.org/wiki/Saboteur_(card_game)), but will have reduced functionality for MVP.

**MVP**

* Create an api that is served from a db and can communicate with the client using CRUD functionality.
* Client that allows player to use game functionality.
* Single player functionality.
  + Game can shuffle deck
  + Game can deal hand to player
  + Player takes turns and game updates hand
  + Player must be able to finish the game by either:
    - Reaching the goal
    - Running out of cards in the deck
  + Player can only place cards in legal positions